

Hands-on Demo of Overture and the CG Solvers

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For documentation or to download Overture goto:

`www.llnl.gov/casc/Overture`

This demo assumes that you have already installed Overture and cg on your laptop. To get started we set some environment variables.

```
source $Overture/defenv
```

This should set the following Overture environment variables and aliases

```
setenv Overture /usr/common/acts/Overture/Overture.v23f.d
setenv CG /usr/common/acts/Overture/cg.v23f
setenv CGE /usr/common/acts/Overture/cg.v23f.d
alias ogen ${Overture}/bin/ogen
alias plotStuff ${Overture}/bin/plotStuff
alias cgins ${CGE}/ins/bin/cgins
alias cgcns ${CGE}/cns/bin/cgcns
set primer = ${Overture}/primer
set sampleGrids = ${Overture}/sampleGrids
set cns = ${CG}/cns
set ins = ${CG}/ins
```

To check if everything is set-up correctly type:

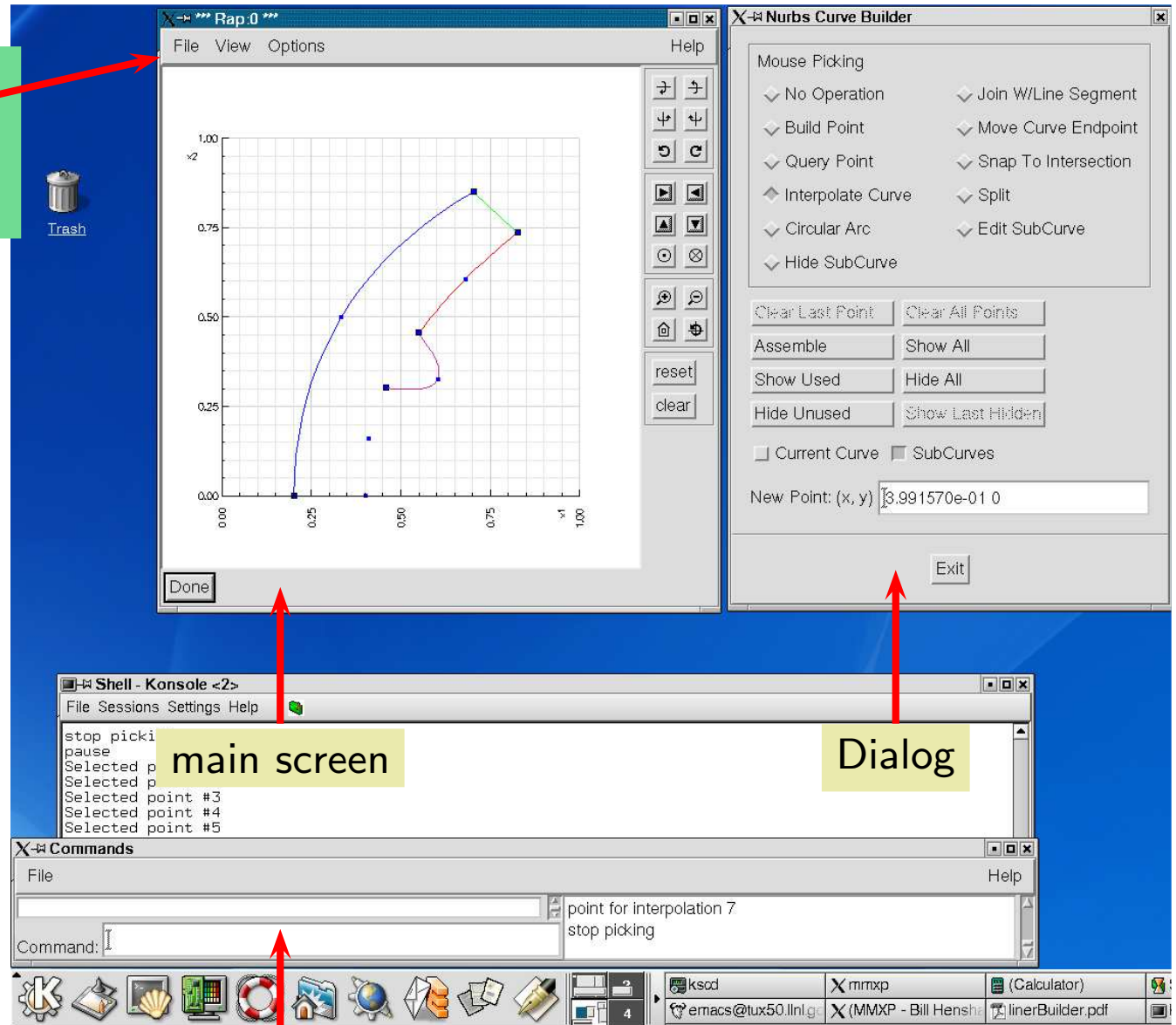
```
ogen
```

and the ogen graphics windows should appear. Choose right-mouse and exit to exit.

Overture Graphics Interface

File: hardcopy
View: clipping
Options: axes, colour-bar

Mouse Buttons
left : pick
middle : zoom
right : pop-up menu
shift-left : translate
shift-middle : rotate



command window

Important Overture and CG programs and directories

Overture:

\$Overture/bin/ogen : overlapping grid generator (alias *ogen*).

\$Overture/bin/plotStuff : plot grids and show files (alias *plotStuff*).

\$Overture/primer/ : holds the primer examples.

\$Overture/sampleGrids/ : holds ogen scripts (*.cmd) for building many different grids.

CG:

\$CGE/cns/bin/cgcns : the compressible Navier-Stokes solver (alias *cgcns*).

\$CG/cns/cmd/ : scripts (*.cmd) for running different scenarios (see Readme file).

\$CGE/ins/bin/cgins : the incompressible Navier-Stokes solver (alias *cgins*).

\$CG/ins/cmd/ : scripts (*.cmd) for running different scenarios (see Readme file).

The setup is similar for **cgad**, the advection diffusion solver, **cgmx**, the electromagnetic solver and **cgmp**, the multi-physics solver.

Running the primer examples

To run the primer example `mappedGridExample3` type:

`$primer/mappedGridExample3`

Then

optionally type **`nts=1000`** to set the number of time steps.

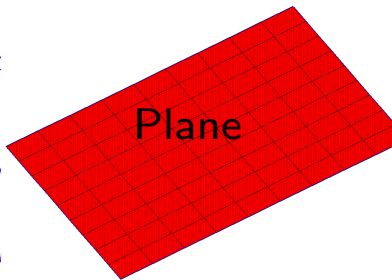
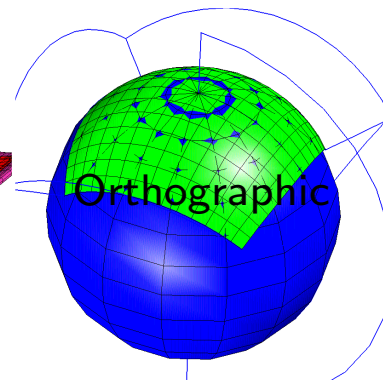
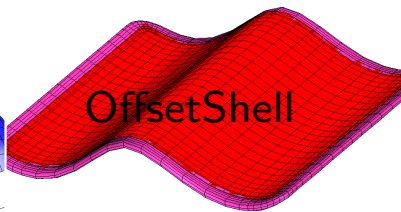
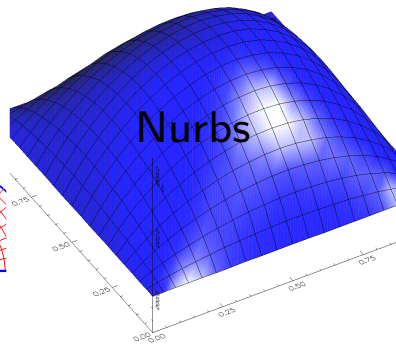
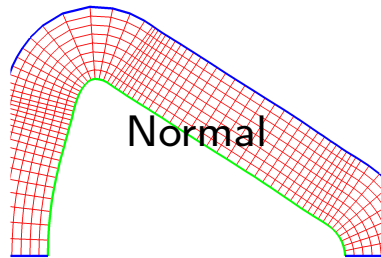
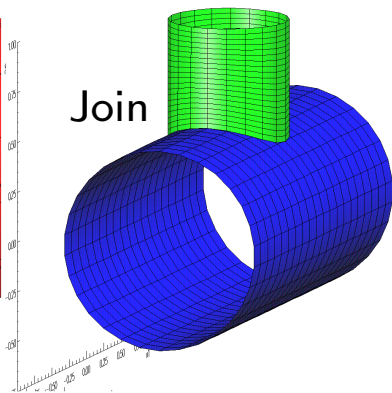
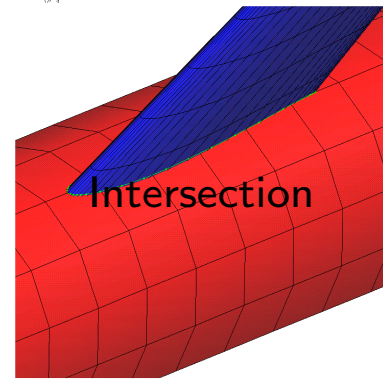
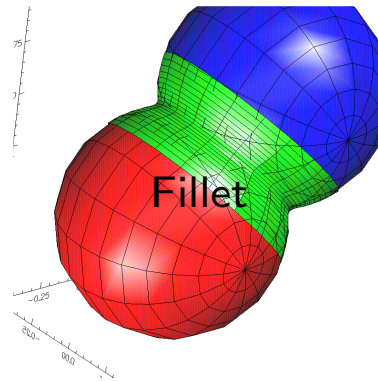
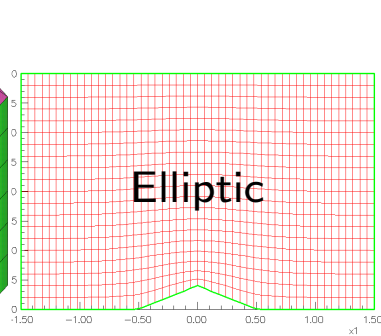
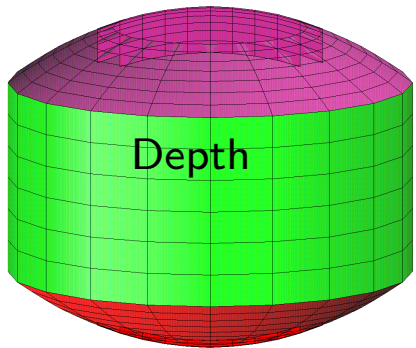
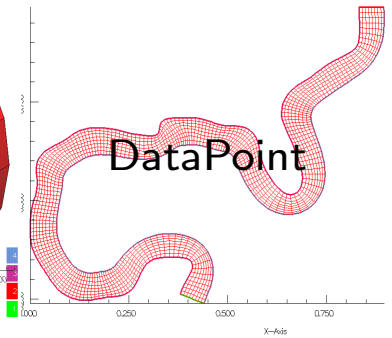
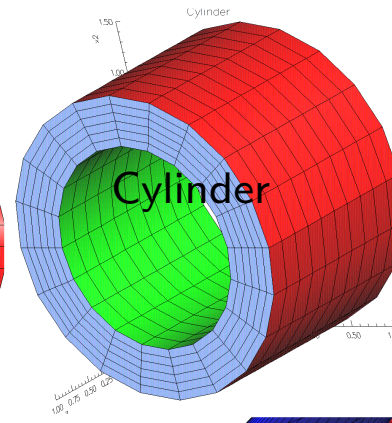
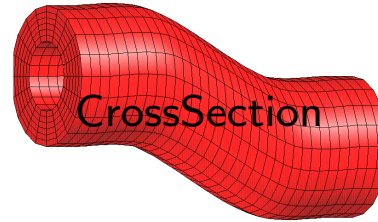
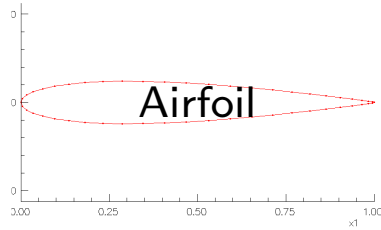
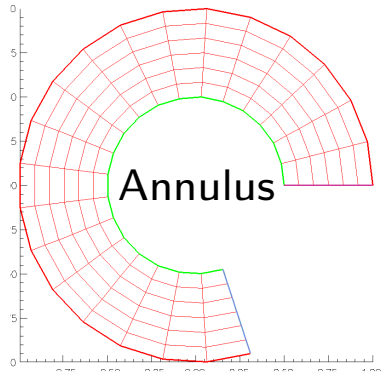
type **`exit`** and the contour plotter dialog should appear.

choose the **`exit`** button at the bottom of the contour dialog to run the example.

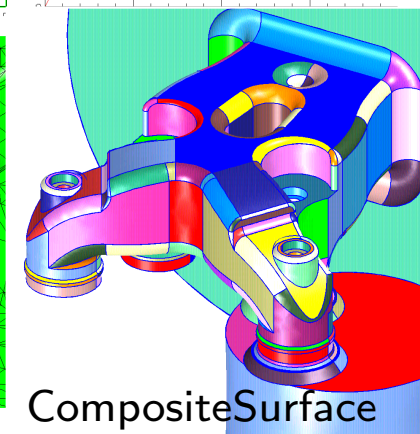
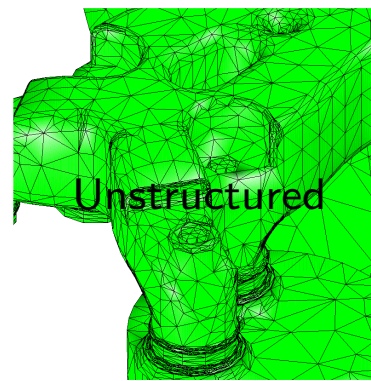
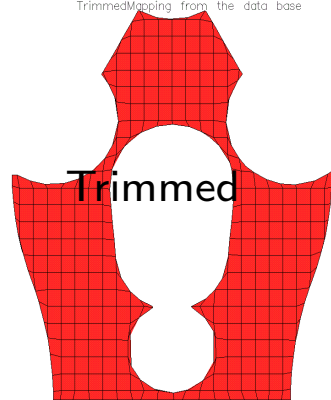
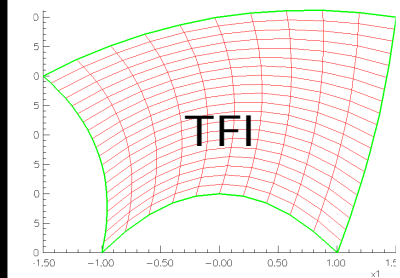
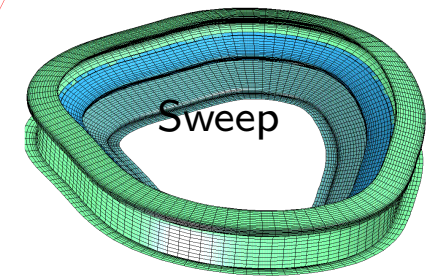
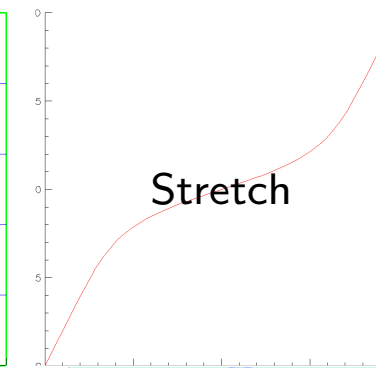
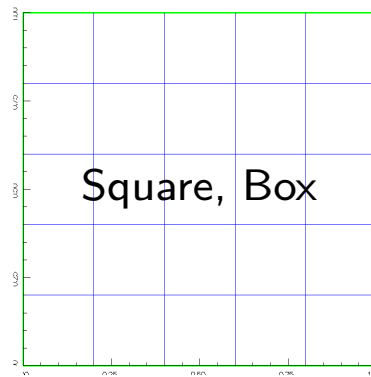
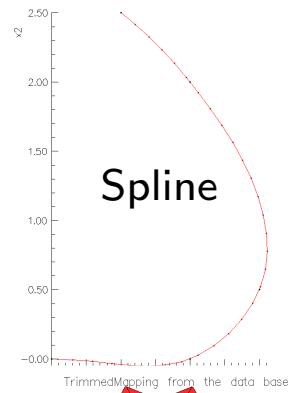
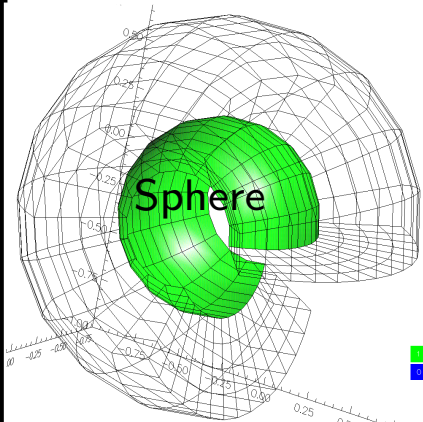
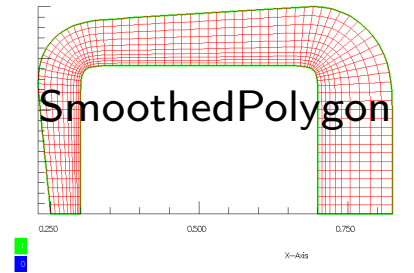
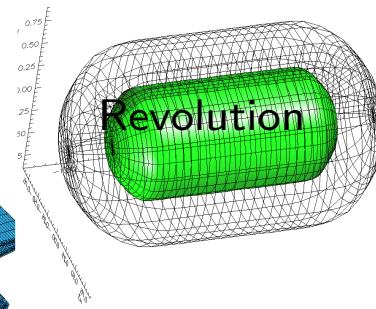
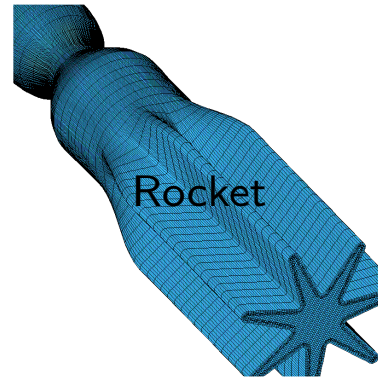
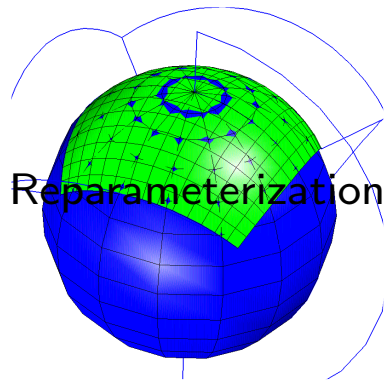
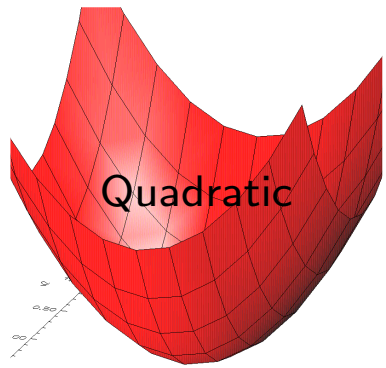
To look at the source file use your favourite editor:

`emacs $primer/mappedGridExample3.C`

Overture Mappings



Overture Mappings



Overture geometry tools: creating mappings

Step 1 : **ogen** (*start ogen*)

Step 2 : **create mappings** (*from pop-up menu, right-mouse-button*)

Example 1: Build a square:

rectangle (*pop-up, under 2D Mappings*)

set corners (*pop-up*)

-2. 2. -2. 2. (*type these into the command box*)

mapping parameters (*pop-up, this will open a dialog window*)

lines 32 32 (*in dialog, type into the text box and hit enter*)

mappingName square (*in dialog, type into the text box and hit enter*)

close (*in dialog, at bottom, close dialog*)

exit (*pop-up*)

Overture geometry tools: creating mappings

Other mappings that you can try:

airfoil : various airfoil shapes (NACA etc.)

annulus :

box : 3d box.

cylinder : 3d cylinder.

dataPointMapping : mapping defined by data points.

nurbs : Non-Uniform Rational B-Spline.

smoothedPolygon : a polygon with smoothed corners.

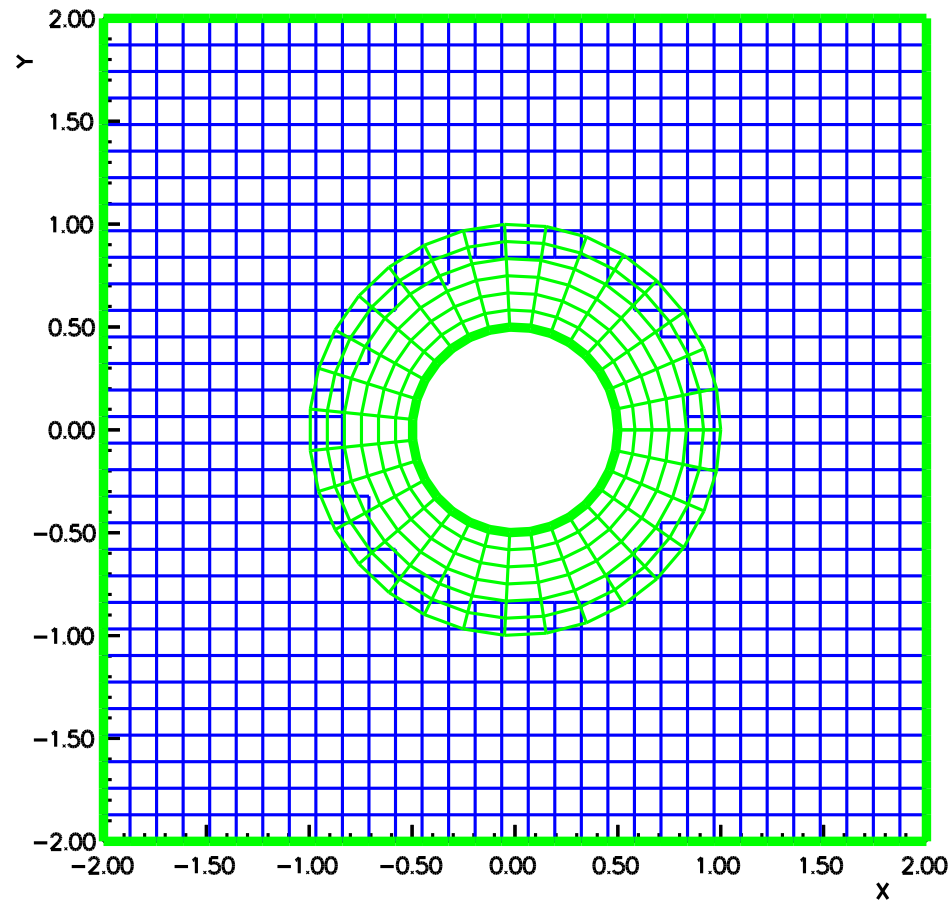
sphere :

spline : cubic spline.

Using ogen to build an overlapping grid from scratch (1).

Here is the circle-in-a-channel grid that we will build from scratch: (from `sampleGrids/cic.cmd`)

My Grid



Using ogen to build an overlapping grid from scratch (2).

Step 1 : **ogen** (*start ogen*)

Step 2 : **create mappings** (*from pop-up menu, right-mouse-button*)

Steps 3: Build a square:

rectangle (*pop-up, under 2D Mappings*)

set corners (*pop-up*)

-2. 2. -2. 2. (*type these into the command box*)

mapping parameters (*pop-up, this will open a dialog window*)

lines 32 32 (*in dialog, type into the text box and hit enter*)

mappingName square (*in dialog, type into the text box and hit enter*)

close (*in dialog, at bottom, close dialog*)

exit (*pop-up*)

Using ogen to build an overlapping grid from scratch (3).

Steps 4: Build an annulus:

Annulus (*pop-up, under 2D Mappings*)

lines

33 7

boundary conditions

-1 -1 1 0 (*left-right-bottom-top, -1=periodic, 0=interpolation, 1=physical*)

mappingName

annulus

exit

Using ogen to build an overlapping grid from scratch (4).

Steps 5: Construct the overlapping grid:

exit (exit create mappings)

generate an overlapping grid

square (*choose names of mappings to use in the grid*)

annulus

done

compute overlap (*compute holes and interpolation points*)

exit

save a grid (*save grid to a file*)

myGrid.hdf (*file name*)

cic

exit

Running ogen demos (the overlapping grid generator)

To run ogen with the a demo script type one of :

ogen \$sampleGrids/valveDemo (2d valve)

ogen \$sampleGrids/valvePortDemo (3d valve and port)

ogen \$sampleGrids/shapesDemo (2d hybrid grid)

At the pause, choose:

mouse or main-window buttons : rotate and translate the plot.

continue : to advance to the next pause .

break : to break out of the demo script.

Flow past a cylinder with cgins (incompressible Navier-Stokes solver)

To run cgins with the `cylinder.cmd` script, type

```
cgins $ins/cmd/cylinder.cmd
```

Then choose one of:

continue : to advance to the next output time.

plot component : to plot different solution components.

streamlines : to plot streamlines (choose `erase first`).

grid : to plot the grid (choose `erase first`).

movie mode : to run and plot.

break : to break from movie mode.

final time 50. : to increase the final time.

NOTE: If cgins cannot find the `cilc.hdf` grid file, you can generate it with:

```
ogen noplot $sampleGrids/cilc.cmd
```

Falling bodies with cgins (incompressible Navier-Stokes solver)

To build the grid used by this example type:

```
ogen noplot $sampleGrids/twoDrop.cmd
```

To run cgins type

```
cgins $ins/cmd/twoDrop.cmd
```

Then choose one of:

continue : to advance to the next output time.

movie mode : to run and plot.

plot component : to plot different solution components.

streamlines : to plot streamlines (choose erase first).

grid : to plot the grid (choose erase first).

break : to break from movie mode.

Shock hitting a cylinder with AMR using with cgcns (Euler equations)

To build the grid used by cgcns type:

```
ogen noplot $sampleGrids/cicArg.cmd -factor=2 -interp=e
```

To run cgcns with the cicShockg.cmd script (adaptive mesh refinement), type:

```
cgcns $cns/cmd/cicShockg.cmd
```

or (to run with 3 refinement levels of factor 2 to time $t = 1.4$, plotting every .1):

```
cgcns $cns/cmd/cicShockg.cmd -l=3 -r=2 -tf=1.4 -tp=.1
```

Then choose one of:

continue : to advance to the next output time.

plot component : to plot different solution components.

grid : to plot the grid.

contour : enter the contour plotter and choose wire frame.

movie mode : to run and plot.

break : to break from movie mode.

final time 50. : to increase the final time.

Using plotStuff for post-processing

The plotStuff program can be used to plot grids generated by ogen and to plot results saved in *show files*.

To plot a grid type:

plotStuff \$sampleGrids/valve.hdf (2d valve)

plotStuff \$sampleGrids/building3.hdf (3d buildings)

To plot results in the show file generated by cgin (from a previous demo) type

plotStuff cylinder.show

Then to plot contours choose:

contour

exit

and then choose one of:

next to plot the next solution.

component: to plot a different component.

show movie to plot a movie.

Deforming Grid Example

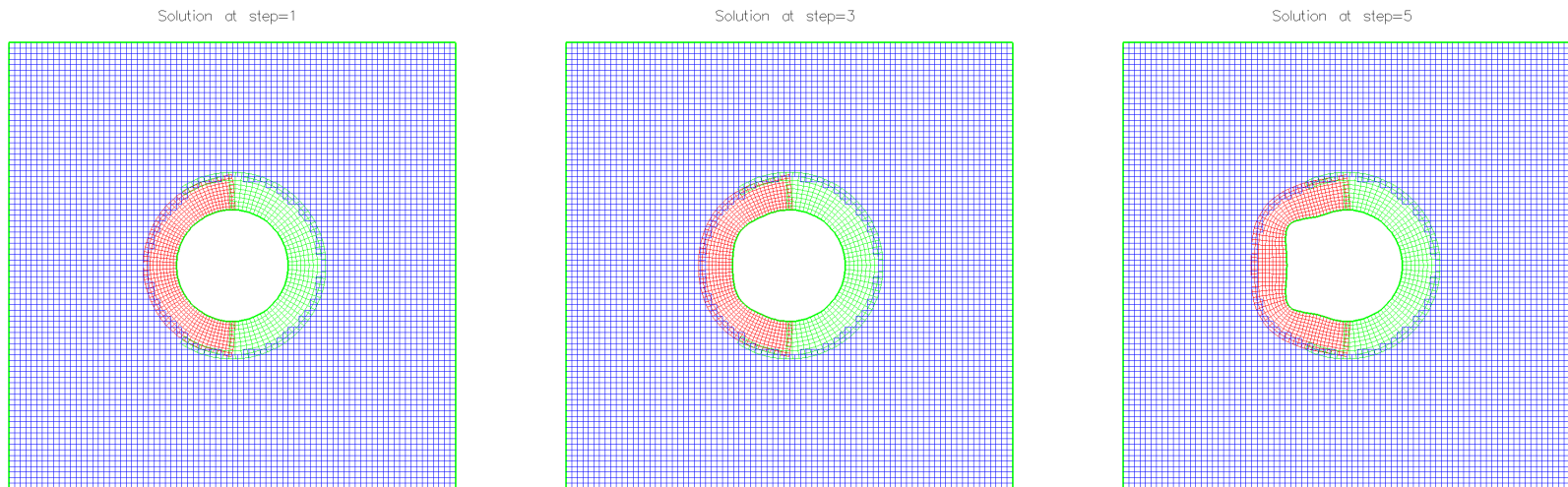
Step 1: Build the grid for the deforming grid example:

```
ogen noplot $sampleGrids/iceCircle
```

Step 2: Run the deform program

```
$primer/deform -numSteps=50
```

Step 5: Choose **exit** at the bottom of the *grid Plotter* dialog window to take a step, then repeat.



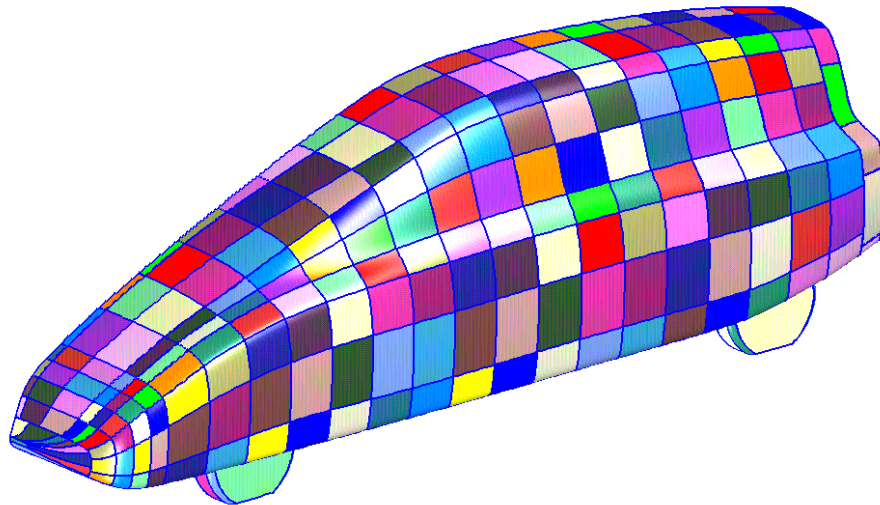
CAD Example: build an overlapping grid for a car (1)

Step 1: Use the **rap** program to read a CAD geometry for a car (IGES file), remove the wheels, and build a water-tight triangulation:

```
cp $Overture/sampleGrids/asmo.igs .      (get a copy of the CAD file)
$Overture/bin/rap $sampleGrids/asmoNoWheels.cmd
```

Step 2: Use the **mbuilder** program to build grids for the car body using the hyperbolic grid generator:

```
$Overture/bin/mbuilder $sampleGrids/asmoBody.cmd
```



CAD Example: build an overlapping grid for a car (2)

Step 3: Read in the CAD surfaces that define the front wheel and build grids for the front wheel:

```
$Overture/bin/mbuilder $sampleGrids/asmofrontWheel.cmd
```

Step 4: Read in the CAD surfaces that define the back wheel and build grids for the back wheel:

```
$Overture/bin/mbuilder $sampleGrids/asmobackWheel.cmd
```

Step 5: Read the body and wheel grids generated in previous steps and construct an overlapping grid with ogen:

```
ogen $sampleGrids/asmofrontWheel.cmd  
ogen $sampleGrids/asmobackWheel.cmd  
plotStuff asmo.hdf (view the grid)
```